



3D CHARACTER ACTING BROCHURE

WELCOME MESSAGE

Dear Future Creator,

Welcome to Orange Seed Academy, where we're transforming African storytelling through digital innovation.

Our academy has evolved into Seed 3.0, offering you a clear path to earning 200k to 500k monthly within six months of dedicated learning and practice.

At Orange Seed Academy, we blend hands-on training, mentorship, and career support to ensure you graduate job-ready. Whether you're a beginner or looking to upskill, we provide the tools, community, and opportunities to thrive in the creative industry.

Let's start your dream!

Richard F.O
Richard Oboh

CEO and Managing Director

Orange Seed Academy



ABOUT ORANGE SEED



OUR MISSION

To empower 5,000 African digital creators yearly with world-class training, mentorship, and career opportunities, fostering innovation and excellence in digital content creation.

OUR VISION

To become Africa's premier creative technology academy bridging talent with opportunity

WHY CHOOSE US

EARN WHILE YOU LEARN

Potential to earn 200k- 500k monthly within 6 months

INDUSTRY-PROVEN CURRICULUM

Designed & taught by working professionals

80%+ JOB PLACEMENT

Direct hiring at Orange VFX & partner studios

PERSONALIZED MENTORSHIP

Weekly 1:1 Discord sessions with experts

BUILD A PROFESSIONAL PORTFOLIO

20+ real-world projects

FLEXIBLE LEARNING

Choose physical, online, or self-paced training

VIBRANT CREATIVE COMMUNITY

Active Discord network for collaboration

THREE-TIER CERTIFICATION

Progress from beginner to job-ready professional



CERTIFICATION TIERS

CERTIFICATE OF PARTICIPATION

- Basic classroom training only; no mentorship, no project, no assessment, no showreel/portfolio
- 2 weeks+
- Proof of participation; shows basic skills
- Cost is Free
- Limited potential for placement and referral
- No Additional Perks

CERTIFICATE OF COMPLETION

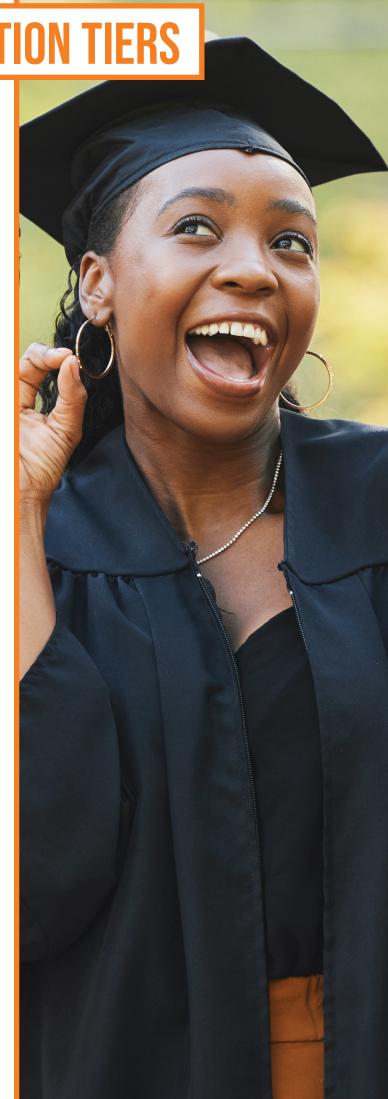
- Requirements: Completed mentorship, projects, showreel/portfolio, pass final assessment for the course
- Duration: 2 months+
- Demonstrates high skill in course;
 eligible for project recommendations
- Cost: №10,000 (\$10)
- Moderate potential for placement and referral; showcased on portal
- Featured on student portal for jobs
 & student films



CERTIFICATION TIERS

DIPLOMA

- Requirements: Completed all module courses, projects, showreel/portfolio, passed all assessments in the module
- Duration: 4 6 months+
- Benefits: Highest qualification; eligible for directpaid Trainee roles; 80%+ placement chance at Orange VFX or partners
- Cost: N20,000 (\$20)
- Placement/Referral Potential: Highest;
 strong recommendation & placement
 rate
- Additional Perks: Graduation ceremony;
 featured on student portal for jobs &
 student films



SEED 3.0 TRAINING PROCESS

1

REGISTER

- Free consultation
- Goal setting
- Course selection
- Single email registration
 for all communications

MENTORSHIP

- Discord-based guidance
- Weekly feedback sessions
- Real-time screen sharing
- Industry workflow and best practices

GRADUATE

- 5
- Industry-ready portfolio
- Advanced certification
- Student film experience
- Alumni network access
 and career support

TRAIN

- 2
- Orientation
- Foundational skills
- Hands-on projects
- Regular progress updatesvia email

ASSESSMENT

- 4
- Skills verification
- Project evaluation
- Final examination
- Portfolio review

DIPLOMA PROGRAMMES & CAREER TRACKS

Here are the career tracks offered at Orange Seed Academy grouped by areas of specialisation

3D ANIMATION & VISUAL EFFECTS

3D ANIMATOR

Bring characters and scenes to life through movement

VFX GENERALIST

Bring characters and scenes to life through movement

COMPOSITOR

Seamlessly blend CGI with live-action footage









MODELING & DIGITAL ART

3D MODELLER

Build assets for games, films, and VR

DIGITAL SCULPTOR

Craft high-detail 3D models

ARCH VIS ARTIST

Design immersive 3D architectural renders









MOTION DESIGN & GRAPHICS

MOTION DESIGNER/2D ANIMATOR

GRAPHIC DESIGNER

Animate graphics for ads and branding

Create visual content for media









FILM & MEDIA PRODUCTION

CINEMATOGRAPHER/VIDEO EDITOR

PHOTOGRAPHER

Shape visual storytelling through camera work

Capture and edit professiona imagery









GAME DEVELOPMENT

GAME DEVELOPER

Design and code interactive games

FOUNDATION COURSE

3D ANIMATION JUMPSTART



PROGRESSIVE SKILL DEVELOPMENT

From foundational to advanced techniques

INDUSTRY-STANDARD TRAINING

delivers studio-aligned project-based training, personalized mentorship from professionals, and real-client portfolio development.

CAREER PATHWAYS

Receive a diploma certification, gain direct hiring opportunities with OrangeVFX and partners, and benefit from an 80%+ placement rate.

SUPPORT SYSTEM

Vibrant Discord community for networking with alumni support and job referrals

COURSE OVERVIEW

REATE MOTION GRAPHICS AND BASIC VISUAL EFFECTS IN 4 WEEKS

Our Motion Graphics course is appropriate for novice users of After Effects or for those working or wishing to work in the video field, or for Adobe users wishing to expand their skills in video effects. This class covers the core concepts and skills necessary to excel in motion graphics animation and visual effects, as well as advanced approaches and techniques. In this course, students will create compositions applying motion and animated effects to mediaelements, create transparency in layers usingmattes, masks, and stencils, animate objects in 3D space, and much more. After taking this class students will be able to create visual effects for use in web video and podcasts, broadcast television, and even film. If you are a graphic professional who wants to enhance your motion editing and compositing or experienced users, you will also benefit from the many tips and tricks and special exercises.

DURATION

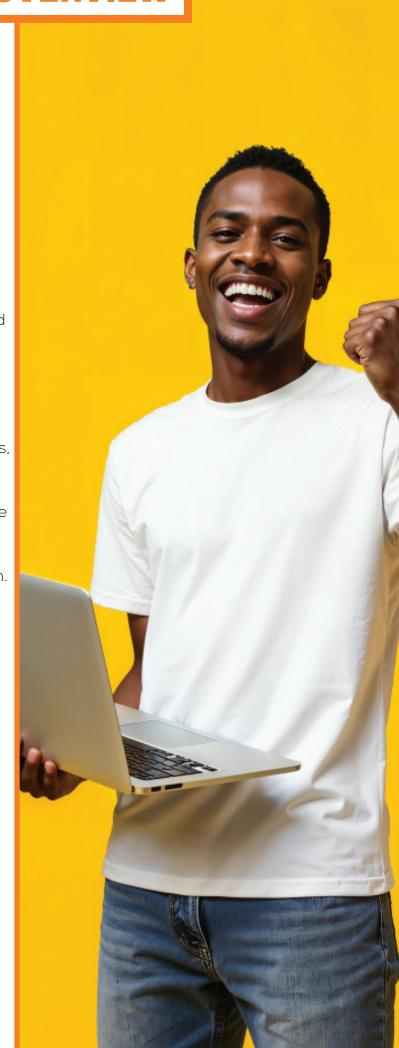
4 weeks + free 30-day mentorship

SCHEDULE

Weekdays (9am-12pm)/Saturdays (10am-3pm)

MODE

Physical or Online



COURSE OUTLINE

1

INTRODUCTION TO STORYTELLING

- Story Lecture: Once upon a time...
 Story is King
- Three parts of a great story (Introduction, Build up and Resolution)
- Storyboard

2

INTRODUCTION TO ACTING

- What is acting? Playing a role
- Improvising with Voice and speech
- Continuity
- Body Mechanics
- Pantomiming

3

PRINCIPLES OF ANIMATION AND KEYFRAMING

- 12 Principles of Animation (Overshoot, anticipation, secondary motion etc)
- 2D planning process (sketch a basic storyboard)
- Paths of Actions
- Setting up basic keyframes
- Introduction to Timeline and range slider
- Animating simple objects (bouncing ball)
- Playblast for review
- · Using graph editor to perfect motion
- Animating with physics: bouncing ball & obstacle course
- Homework Students will practice the basic principles on simple objects

CHARACTER ANIMATION

- Getting inspiration from references
- Referencing a rig
- Creating Poses with emotion (face and body)
- Posing: Weak vs Strong Poses, Line of Action, Weight, Centre of Gravity, Balance
- Working in passes (block, spline & polish)
- Walk/run/jump cycle animation starting with the blocking pass
- Doing additional animation passes
- Polishing of walk/run/jump animation with a focus on the principles of animation
- Homework Student exercises include walk, run cycle and primary facial expression.



BODY MECHANICS

- Getting inspiration from references
- Weight, Centre of Gravity, Balance
- Working in passes (blocking and splining)
- Doing additional animation passes
- Bi-pedal character movement
- Basic Quad-pedal or four legged movement
- Homework Student exercises include Heavy Lift, walking and running

COURSE OUTLINE

6

PANTOMIMING

- · Fine tuning your acting
- · Overlapping actions
- · Offset body parts
- Acting through pantomime
- Dealing with intense physical action shots with Weight pushes, pulls and lifts

7

FACIAL ACTING AND LIP SYNC

- Making the right acting choices
- Facial Animation
- Lip synchronization techniques
- Student to act or choose a reference shot (12 seconds or less) for their portfolio

8

POLISHING

- Tuning your shots
- Working with continuity across cuts
- Planning and blocking process for a substantial length of dialog
- Improve believability and appeal

PORTFOLIO AND REEL DEVELOPMENT

- What is Portfolio vs Reel?
- Project Student must work on their character project for their reel and final assessment
- Putting It All Together/Work Day using
- Premiere Pro or any simple editing software
- Adding Sound Effects and music
- Finishing and exporting the final
 12 sec video
- Instructors will review the finished piece for their portfolio, and students will be graded.

10

PROJECT, MENTORSHIP AND ASSESSMENT

- Instructors will review and grade the finished piece for their portfolio
- Final viewing party: Kick back, relax, and watch student reel

SOFTWARE & TOOLS

REQUIRED SOFTWARE

- After Effects + Mocha.
- **Discord**: (mentorship & community)

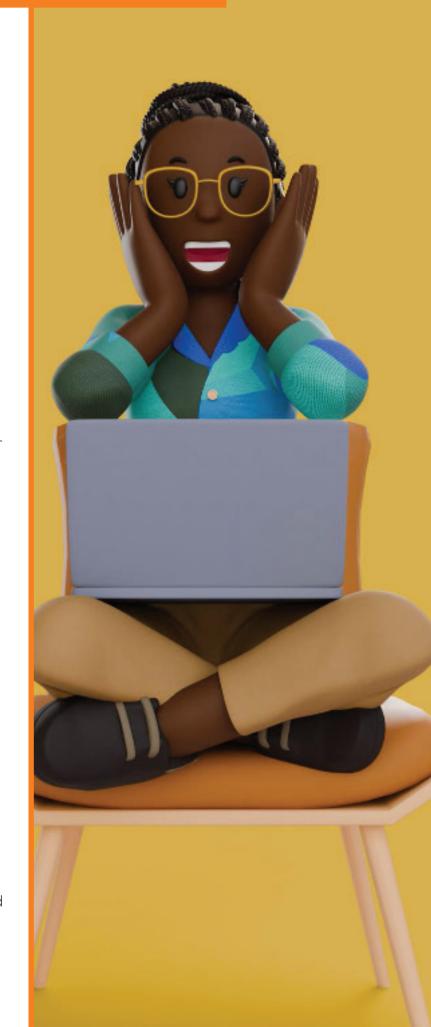
SYSTEM REQUIREMENTS

Students should bring their laptops,
which should meet or exceed the following
hardware configurations:

- Windows® 11, Windows® 10, or macOS 10.14+
- 64-bit Intel or AMD multi-core processor
- Minimum 8 GB of RAM (16 GB or higher recommended)
- 16 GB of free disk space for installation
- Qualified hardware-accelerated
- OpenGL® graphics card
- Dedicated 3-button optical mouse

GENERAL REQUIREMENTS

- Basic knowledge of the Windows/Mac operating system is required.
- Commitment to learning, positive and creative mindset
- Reliable internet (for online students and mentorship)



LEARNING MODES & FORMATS

PHYSICAL CLASSES

- Traditional classroom setting
- Direct interaction with instructors
- Access to campus facilities
- Peer collaboration opportunities

ONLINE LEARNING (LIVE)

- Join physical classes virtually
- Real-time feedback
- Discord-based community
- Screen sharing capabilities

BESPOKE TRAINING

- Self-paced learning
- Customized curriculum
- Flexible scheduling
- Additional mentorship options
- Additional fees apply based on requirements



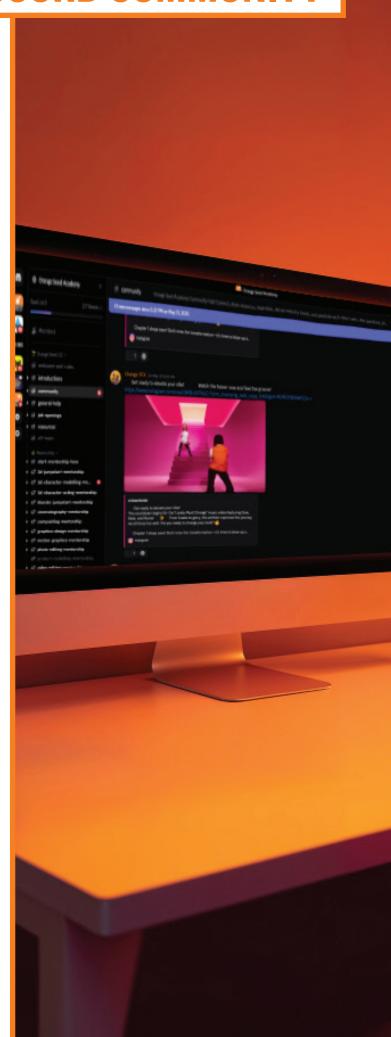
MENTORSHIP & DISCORD COMMUNITY

PROGRAM FEATURES

- Weekly one-hour dedicated feedback
- sessions
- 10+ real-world project examples
- Discord-based communication
- Screen sharing for real-time guidance
- Daily practice requirements
 (3 hours minimum)

MENTORSHIP GOALS

- Portfolio development
- Industry workflow mastery
- Soft skills enhancement
- Network building
- Career preparation



STUDENT RESOURCES & SUPPORT

LEARNING RESOURCES

- Industry-standard software access
- Project templates and guides
- Online learning materials
- Technical support

COMMUNICATION & UPDATES

- Automated email notification system
- Progress tracking
- Feedback forms
- Accommodation assistance
- Discord community access

FACILITIES & TOOLS

- Computer labs (for physical classes)
- Software access
- Project management tools
- Version control systems



CAREER SUPPORT & ALUMNI NETWORK

CAREER SERVICES

- Portfolio development
- Job placement assistance
- Industry networking events
- Interview preparation

ALUMNI NETWORK BENEFITS

- Discord-based community
- Job opportunity notifications
- Student film collaborations
- Industry event updates
- Festival information
- Continuous learning resources

UPCOMING FEATURES

- Online job portal (in development)
- Enhanced alumni tracking system
- Expanded partner network





HOW TO GET STARTED

- 1. Visit our website: orangevfx.com/training
- 2. Book your free consultation
- 3. Register with your active email
- 4. Receive welcome package and orientation details
- 5. Begin your creative journey

CONTACT US

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